



\$400 Spring Showdown NLHE
30,000 Starting Chip Stack

Level	Blinds BBA	Length
Level 1	100-200 200	30m
Level 2	200-300 300	30m
Level 3	200-400 400	30m
Level 4	300-500 500	30m

10m Break

Level 5	300-600 600	30m
Level 6	400-800 800	30m
Level 7	500-1,000 1,000	30m
Level 8	600-1,200 1,200	30m

10m Break ~ Race Off 100 Chips

Level 9	1,000-1,500 1,500	30m
Level 10	1,000-2,000 2,000	30m
Level 11	1,500-2,500 2,500	30m
Level 12	2,000-3,000 3,000	30m

10m Break ~ Race off 500 Chips ~ End of Registration

Level 13	2,000-4,000 4,000	30m
Level 14	3,000-5,000 5,000	30m
Level 15	3,000-6,000 6,000	30m
Level 16	4,000-8,000 8,000	30m

10m Break

Level 17	5,000-10,000 10,000	30m
Level 18	6,000-12,000 12,000	30m
Level 19	10,000-15,000 15,000	30m
Level 20	10,000-20,000 20,000	30m

10m Break ~ Race Off 1,000 Chips

Level 21	15,000-25,000 25,000	30m
Level 22	20,000-30,000 30,000	30m
Level 23	20,000-40,000 40,000	30m
Level 24	30,000-50,000 50,000	30m

10m Break

Level 25	30,000-60,000 60,000	30m
Level 26	40,000-80,000 80,000	30m
Level 27	50,000-100,000 100,000	30m
Level 28	60,000-120,000 120,000	30m

10m Break

All Further Levels will be at TD Discretion

All Day 1's play until approx. 11% of the field remains (TD Discretion). Day 2 will resume at 11am at the earliest Day 1 level & time completed combining all remaining players from 1A, 1B, and 1C, and continue until a winner has been declared. All players on Day 2 are "in the money".

\$400 to enter (\$330 prize pool + \$70 administration fee). Administration fee includes any and all fees. Players will start with 30,000 in tournament chips. Each level is thirty (30) minutes.

Late entries and re-entries are allowed until the start of level thirteen (13). Players who bag at the end of a flight are not allowed to play a future flight unless they forfeit their stack. Any player who does will NOT be entitled to a refund of any buy-ins or entry fees made after bagging chips or any prize money that may be awarded due to the additional entry.



\$100 Spring Showdown Milestone Satellites
1 in 5 Advance, 10,000 Starting Stack

Level	Blinds BBA	Length
Level 1	100-200	20m
Level 2	100-300	20m
Level 3	200-400	20m
Level 4	200-500	20m
Level 5	300-600	20m
Level 6	400-800	20m
10m Break ~ Race off 100 ~ End of Registration		
Level 7	500-1,000	20m
Level 8	500-1,000 1,000	20m
Level 9	500-1,500 1,500	20m
Level 10	1,000-1,500 1,500	20m
Level 11	1,000-2,000 2,000	20m
Level 12	1,000-3,000 3,000	20m
Level 13	2,000-4,000 4,000	20m
Level 14	2,000-5,000 5,000	20m
Level 15	3,000-6,000 6,000	20m
Level 16	4,000-8,000 8,000	20m
Level 17	5,000-10,000 10,000	20m
Level 18	5,000-15,000 15,000	20m
Level 19	10,000-15,000 15,000	20m
Level 20	10,000-20,000 20,000	20m
Level 21	15,000-30,000 30,000	20m

\$100 Spring Showdown Satellite: (\$80 prize pool + \$20 administration fee). Players will start with 10,000 in tournament chips.

1 in 5 players will win an entry into the \$400 Spring Showdown. Any remaining prize money will be awarded to the money bubble.

"Turbo" Satellites will have 10 minute levels and no breaks.

Administration fee includes any and all fees.

Seats won are NOT transferable in Colorado.

All Satellites are "Milestone Satellites". See Milestone Rules for more information.

Milestone Satellite Rules and Guidelines

This Milestone Satellites (the “Tournaments”) are Single Day No Limit Hold'em events.

The Tournament Prize will be one (1) direct entry seat into the specific event the satellite is being played for, or the cash equivalent. The total number of available Tournament Prizes will be based on the total number of Entry Fees received. See structure sheets for additional information.

A Player who accumulates the required number of chips tournament chips (“The Milestone”) or more will have the option to instantly be awarded one (1) direct entry seat or continue to play the event. Upon verification from the Tournament Supervisor that the player has achieved the Milestone, the player may cease play, the total of his/her chips will be removed from play and he/she will be awarded a direct entry seat into the event, or the player may continue to play until the conclusion of the tournament and elect to be awarded a direct entry seat or the cash equivalent.

Milestone chip amounts:

Spring Showdown Satellite: 55,000

The Tournament will conclude when the number of players remaining is equal to 20% of the total entries (1 in 5) less the number of players who have previously won the prize by reaching the Milestone and taking a seat. Any prize pool residual funds, less than a full cash prize, will be paid to the last player eliminated prior to the conclusion of the Tournament.

While the tournament staff will make the best effort to identify players as they achieve the Milestone, it is the responsibility of each individual entrant to notify the Dealer or Tournament Supervisor when they have reached the required number of tournament chips.

A player who is dealt into a subsequent hand after achieving the Milestone will be required to complete the hand prior to being awarded the Tournament Prize. If, at the completion of the additional hand, a players' chip total falls below the Milestone they are not eligible to receive the Tournament Prize until their chip total is once again equal to or greater than the Milestone.

A Tournament Supervisor must be called to verify the tournament chip count of a player who is making a claim for a Tournament Prize. Players may request that a Tournament Supervisor count their stack at any time between hands.

A player who assists another in counting their chip stack or notifying them that they have reached the Milestone is not in breach of the rules.

To facilitate the smooth operation of the tournament, all tournament chips must remain in full stacks of twenty (20) chips when available.

Any form of collusion, including the removal of tournament chips from the table, may result in a penalty up to and including disqualification without refund.

Tournament Prizes are non-transferrable.

All levels play 20 minutes per level, with a 10-minute break after level 6 except for the TURBO satellite, where levels will be 10 minutes with no break. Registration and re-entries will be available until the start of level 7.

Tables will be played 9 handed.

These Tournament terms and conditions are meant to be read and followed in conjunction with Bally's Poker Room Tournament Rules which are available upon request.